



 Edit page

CW High School

Ceramics I

1. Introduction, Materials, and Tools of Clay (11.00%)

Learning Targets

1.1 I can create a chapter in my sketchbook showing the different stages of clay and showing at least three different kiln structures from around the world.

Learning Target	Descriptor	Definition
4	Proficient	I can create a chapter in my sketchbook showing the different stages of clay and showing at least three different kiln structures from around the world.
3	Developing	I can research and sketch at least three different basic kiln structures from around the world.
2	Basic	I can discuss how ancient potters found, formed, decorated and fired clay.
1	Minimal	I can identify the basic properties of clay.
0	No Evidence	No evidence shown.

1.2 I can assess my materials and modify the clay so that it can be used in my project.

Learning Target	Descriptor	Definition
4	Proficient	I can assess my materials and modify the clay so that it can be used in my project.
3	Developing	I can distinguish if the clay has been over handled and needs more water.
2	Basic	I can administer proper wedging techniques.
1	Minimal	I can define cut, stack, wedge, and the stages of clay.
0	No Evidence	No evidence shown.

1.3 I can model proper storage and drying techniques so that my work is ready to be fired.

Learning Target	Descriptor	Definition
4	Proficient	I can model proper storage and drying techniques so that my work is ready to be fired.
3	Developing	I can distinguish if my project is dry and is ready to be fired.
2	Basic	I can demonstrate how to store my clay project so it doesn't dry out.
1	Minimal	I can define dry, support, fresh, firm, kiln, & explain process of firing clay.
0	No Evidence	No evidence shown.



CW High School

Ceramics I

2. Elements of Art (9.00%)

Learning Targets

2.1 I can create a collage of pictures in my sketchbook that show visual examples of all the elements of art and principles of design in ceramics.

Learning Target	Descriptor	Definition
4	Proficient	I can create a collage of pictures in my sketchbook that show visual examples of all the elements of art and principles of design in ceramics.
3	Developing	I can select images of ceramics that show a few of the elements of art and principles of design.
2	Basic	I can identify the elements of art and principles of design.
1	Minimal	I can define the elements of art and principles of design.
0	No Evidence	No evidence shown.

2.2 I can critique the artworks of others based on the artist's use of the elements of art.

Learning Target	Descriptor	Definition
4	Proficient	I can critique the artworks of others based on the artist's use of the elements of art.
3	Developing	I can point out the elements of art in a work of artwork.
2	Basic	I can identify the elements of art.
1	Minimal	I can define the elements of art.
0	No Evidence	No evidence shown.

2.3 I can compare and contrast the work of two different influential artists and discuss it in a verbal and written art critiques with the class.

Learning Target	Descriptor	Definition
4	Proficient	I can compare and contrast the work of two different influential artists and discuss it in a verbal and written art critiques with the class.
3	Developing	I examine, in a written critique, how each of the elements of art can be used by artists in various ways
2	Basic	I can research two different influential artists from past and present.
1	Minimal	I can write about the elements of art I see in others artwork.
0	No Evidence	No evidence shown.



Edit page

CW High School

Ceramics I

3. Pinch Pot Method (12.00%)

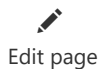
Learning Targets

3.1 I can create a completed pinch pot that is taller than it is wide with an even wall thickness and glazed evenly.

Learning Target	Descriptor	Definition
4	Proficient	I can create a completed pinch pot that is taller than it is wide with an even wall thickness and glazed evenly.
3	Developing	I can demonstrate the pinch pot method of using clay.
2	Basic	I can identify clay tools and demonstrate how to use them.
1	Minimal	I can define the slip, score, low fire, mid fire clay, hand building.
0	No Evidence	No evidence shown.

3.2 I can create a pinch pot wider than it is tall, with texture and embellishments with an even wall thickness.

Learning Target	Descriptor	Definition
4	Proficient	I can create a pinch pot wider than it is tall, with texture and embellishments with an even wall thickness.
3	Developing	I can demonstrate the pinch pot method of using clay and create an even wall thickness.
2	Basic	I can identify clay tools and demonstrate how to use them.
1	Minimal	I can define the slip, score, low fire, low fire clay, mid fire clay, hand building, texture.
0	No Evidence	No evidence shown.



CW High School

Ceramics I

4. Slab Building Method (12.00%)

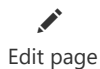
Learning Targets

4.1 I can create a finalized design in my sketchbook and from it create a paper pattern for a slab built artwork.

Learning Target	Descriptor	Definition
4	Proficient	I can create a finalized design in my sketchbook and from it create a paper pattern for a slab built artwork.
3	Developing	I can create thumbnail sketches to show my different design ideas in a sketchbook.
2	Basic	I can identify different parts of a pattern and research different designs.
1	Minimal	I can define slab building, pattern, scoring, shape, form, ideation and thumbnail sketch.
0	No Evidence	No evidence shown.

4.2 I can create a completed slab built piece combining glazing techniques with the elements of art.

Learning Target	Descriptor	Definition
4	Proficient	I can create a completed slab built piece combining glazing techniques with the elements of art.
3	Developing	I can create a completed piece emphasizing positive and negative space in my construction and have it bisque fired.
2	Basic	I can demonstrate using additive and subtractive methods of construction.
1	Minimal	I can define positive space, negative space and identify slab building construction tools.
0	No Evidence	No evidence shown.



CW High School

Ceramics I

5. Coil Building Method (12.00%)

Learning Targets

5.1 I can create a completed coil built piece combining the elements of art and glazing techniques.

Learning Target	Descriptor	Definition
4	Proficient	I can create a completed coil built piece combining the elements of art and glazing techniques.
3	Developing	I can create thumbnail sketches to show my different design ideas.
2	Basic	I can demonstrate making a coil by hand and by using an extruder.
1	Minimal	I can define line, symmetrical, asymmetrical, movement, coil and extruder.
0	No Evidence	No evidence shown.

5.2 I can design and create a glaze fired piece of pottery that is inspired by art history using multiple hand building techniques.

Learning Target	Descriptor	Definition
4	Proficient	I can design and create a glaze fired piece of pottery that is inspired by art history using multiple hand building techniques.
3	Developing	I can create a bisque fired piece of pottery that inspired by art history.
2	Basic	I can create thumbnail sketches to show my interpretation of a historical piece of pottery.
1	Minimal	I can read about pottery throughout history.
0	No Evidence	No evidence shown.



CW High School

Ceramics I

6. Glazing and Surface Design (12.00%)

Learning Targets

6.1 I can create a series of ceramic pieces based around a given theme using glaze and fire them.

Learning Target	Descriptor	Definition
4	Proficient	I can create a series of ceramic pieces based around a given theme using glaze and fire them.
3	Developing	I can create a theme on bisque ware using glaze.
2	Basic	I can illustrate at least three different ideas for my theme in my sketchbook.
1	Minimal	I can define glaze and explain the process of using glaze.
0	No Evidence	No evidence shown.

6.2 I can research and apply a glazing technique to create an complex piece.

Learning Target	Descriptor	Definition
4	Proficient	I can research and apply a glazing technique to create an complex piece.
3	Developing	I can research glazing techniques that are unique.
2	Basic	I can identify different firing temperatures in glazes.
1	Minimal	I can define over glazes, underglazes, cones, and applications of glazes.
0	No Evidence	No evidence shown.



CW High School

Ceramics I

7. Sculpture (12.00%)

Learning Targets

7.1 I can create a completed relief sculpture that is glazed and that can be hung on the wall.


Learning Target	Descriptor	Definition
4	Proficient	I can create a completed relief sculpture that is glazed and that can be hung on the wall.
3	Developing	I can create a relief sculpture.
2	Basic	I can create several sketches and distinguish which design would work best.
1	Minimal	I can define the elements of art, sculpture in the round, relief sculpture, forming, air pockets.
0	No Evidence	No evidence shown.

7.2 I can create a completed sculpture that is hollow, can be viewed from all sides, glazed and based on a specific theme

Learning Target	Descriptor	Definition
4	Proficient	I can create a completed sculpture that is hollow, can be viewed from all sides, glazed and based on a specific theme
3	Developing	I can create a sculpture that is hollow.
2	Basic	I can create several sketches and choose which design would work best.
1	Minimal	I can define the elements of art, sculpture in the round, relief sculpture, forming, air pockets.
0	No Evidence	No evidence shown.

7.3 I can create a completed clay sculpture of a character that I created using my own personal expression.

Learning Target	Descriptor	Definition
4	Proficient	I can create a completed clay sculpture of a character that I created using my own personal expression.
3	Developing	I can create a sculpture that is hollow and it is bisque fired.
2	Basic	I can research folklore, symbolism and contemporary artists to create my own original character to base my sculpture on.
1	Minimal	I can define the elements of art, sculpture in the round, figurative, whimsical, symbolism, narrative, personal expression.
0	No Evidence	No evidence shown.


Edit page

CW High School

Ceramics I

8. Portfolio (20.00%)

Learning Targets

8.1 I can demonstrate inquiry through art and design and development of materials, processes, and ideas over the course of a trimester.

Learning Target	Descriptor	Definition
4	Proficient	I can demonstrate inquiry through art and design and development of materials, processes, and ideas over the course of a trimester.
3	Developing	I can display my artwork, process, and reflections in a portfolio format.
2	Basic	I can utilize artistic vocabulary when communicating in my portfolio.
1	Minimal	I can create a written plan on how to organize my portfolio.
0	No Evidence	No evidence shown.

Submitted on 7/31/2021 by